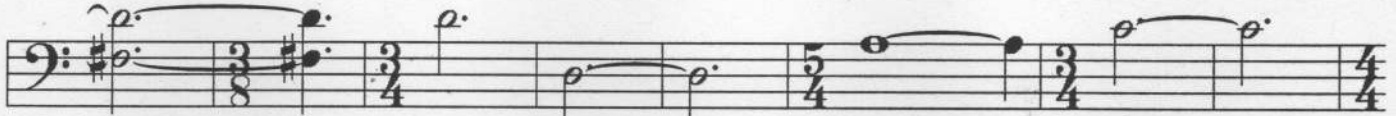


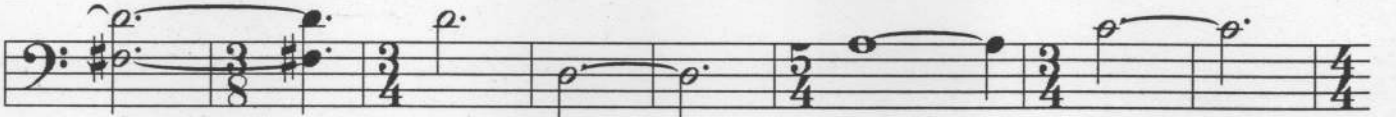
# Tongue-Tied


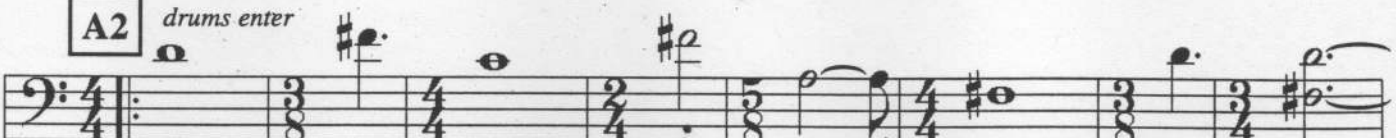
"X" noteheads indicate indeterminate pitches  
Diamond noteheads indicate relative pitches.

**A** ♩ = 130  
harmonics   
Bass   
*p*

Bass 

**A1** voice enters   
Bass 

Bass 

**A2** drums enter   
Bass 

Bass

**A3** *sampler enters*

Bass

*mf*

Bass

**A1.1** *bass & voice*

Bass

*p*

Bass

**A2.1** *drums enter*

Bass

Bass

**A3.1** *sampler enters*

Bass

*mf*

Bass

**A4** *Cymbal solo*  
*Cymbal crescendo*

Perc.

**B** ♩ = 107

Perc.

*Cymbal crescendo*

Perc.

**B1** *on cue*  
♩ = 107

Bass *ff*

**B2** *no meter*

Bass

*Drums & sampler enter* | *voice enters* | **Open Improvisation** | 7/8

*Visual cue with voice*

Bass

Bass

**C** ♩ = 150 (*faster*)

Bass *pizz.*

Bass

Bass *continue...* | *pizz. voice enters*

Bass *continue...*

Bass *faster* Percussion solo 8x

**C1** return to previous tempo

Bass *continue...* 4x

**D** ♩ = 106 (old ♩ = new ♩)  
1st time drums only

Bass

**E** ♩ = 180 (faster than {C} or {D})

Perc.  $\frac{3}{4}$  **New Groove: Drum Solo** 20x  
*3/4 feel not implied*

Bass **Improvise w/ Drums** 20x

Perc. **Continue w/ Bass** 20x

Perc. **Solo Again** 10x

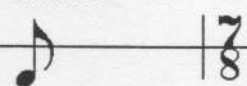
Voice **Improvise w/ sampler** 40x

Bass <sup>170</sup> **Improvise w/ Drums** 40x

Perc. **Continue w/ Bass** 40x

Samp. **Improvise w/ voice** 40x

*Open length*

Voice **Voice & Sampler Duo** *visual cue* 

171

**F** *unison w/ sampler* *Improvise using this figure:*

Voice 

172

Voice 177 *p*

Voice 182 *f* *p*

Voice 187 *f* *f* *p*

**F1** *match pitch of voice* *p* *f* *p* *smear*

*smears* *smears* *only kick accents every*

**Voice and Sampler play over the groove:**

1. **Voice & Sampler:** Multiphonic Screams from {B2}
2. **Voice:** Short Squeak 1 from {A1}
3. **Voice & Sampler:** Extended Squeak 1
4. **Voice:** Short Squeak 2 from {A1}
5. **Voice & Sampler:** Extended Squeak 1

*Repeat until cue* *p* *f* *p* *smear*

*smears* *smears* *only kick accents every*

1st time **Drums** only  
**Bass** enters 2nd time,  
**Voice and Sampler** improvise on Squeak 2  
 at half speed beginning with first bass note

**G** ♩ = 100 (old ♩ = new ♩)  
 Repeat until cue

harmonics

Bass

**Voice and Sampler** improvise on Squeak 1  
 at half speed to end  
**Drums** play 1st time only  
**Bass** plays 1st and 2nd times only

**G1**

Bass



The following is an alternative notation to all {G} parts. In this version, the tempo is counted at the previously established qtr. note = 150, instead of falling to 2/3 time of qtr. note = 100.

**G** ♩ = 150

*harmonics*

Bass

*p*

Bass